Setup enough fields so that everyone is playing. Select team size, 2v2 recommended.
Teams are selected randomly for every game, play 4 to 5 minute games.
Write each player's name on a piece of paper, create grid to place points for each game.
Individuals earn points each game: 3 points for win, 1 point for tie, 0 for loss.
Can add bonus points for shutouts, goals scored, sportsmanship.
Kid at the end with most points wins.

NOTES: You can dedicate an entire training session to this or use it as a variation in Play 1.