

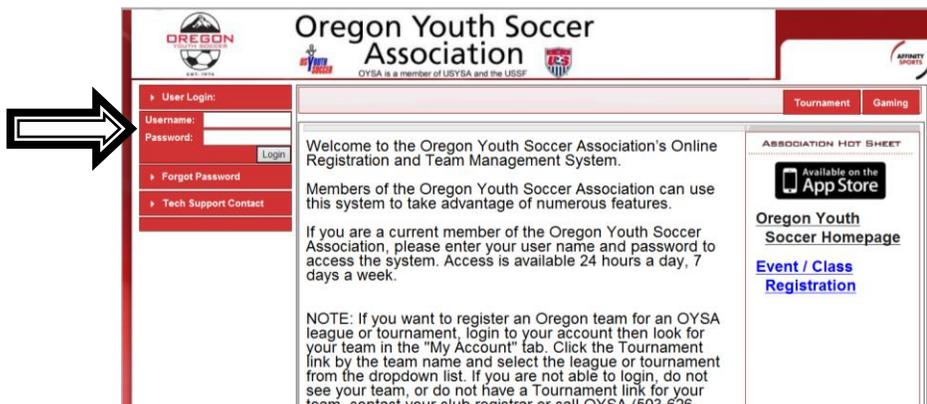
Game Scoring

Futsal

Game Scoring

Log onto the Affinity site: <http://oysa.affinitysoccer.com/>

Enter your user name and password in the upper left corner. If you don't have a user name and password or can't remember it, please contact your club registrar or the OYSA registrar. They can look up your user name and reset your password.



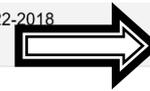
Once logged in click on the MY ACCOUNT. This will pull up your profile with all your family members and the teams with which you and your listed family members are associated. Scroll down to the Teams section. (See Arrows below)



Click on the Tournament & Schedules Apps tab.



Click on the Schedules/Game Scoring tab to the right of your team.



Click on the Score box of either home or away team to enter your scores on the next screen.

Bracket - Saturday, November 17, 2018

Game#	Group	Home Team	Score		Away Team	Score	Referee Performance
722430	A1 vs A3	FC Portland Academy - BU12 DA1		vs.	WA Timbers DA Black Knights 07B		



Enter your score for the match for both the home team and visiting team in the Game Stats window as shown below. Do not enter a score difference of more than 7 points. If your score is 7-0 enter that score. If your score was 10-0, only enter 7-0. You are not required to enter who scored the goals as the league does not maintain goal scoring statistics. DO NOT enter any cautions or ejections as those will be entered by the league administrators from referee reports. Click on the Save Stats & Comment in the middle at the bottom. Only a rostered adult member of the team with an Affinity login can access the Stats Update to enter scores. If you incorrectly post a score, contact OYSA at 503-626-4625 X1.

Instructions:
The required fields are **Team Colors** and **Team Scores**. Team Colors cannot match.
In Goals/Cautions/Ejections section, Please select from the drop down to add goals, ejections, or cautions for a selected Admin or player.
Note: player numbers must match those that are in the roster. **Click on the Team Names to add Jerseys.**

DR - CAUTION - Delay Restart
DT - CAUTION - Dissent
E - CAUTION - Enter field improperly
FRD - CAUTION - Fails to Respect Distance
L - CAUTION - Leave field improperly
PI - CAUTION - Persistently Infringing Laws of the Game
UB - CAUTION - Unsporting Behavior
WTO - CAUTION - Warning to Team Official
2CT - EJECTION - Second Cautions
AL - EJECTION - Abusive / Offense Language
AL2 - EJECTION - Abusive/offensive language directed at another participant
AL3 - EJECTION - Abusive/offensive language directed at a referee
DGF - EJECTION - Denies Goal scoring opportunity by impeding Foul
DGH - EJECTION - Denies Goal scoring opportunity Handling
IRB - EJECTION - Irresponsible Behaviour
S - EJECTION - Spitting
SFP - EJECTION - Serious Foul Play
VC - EJECTION - Violent Conduct

Game Stat Entry

Game Number: 722430	Date: 11/17/2018	Time: 05:00 PM	Field: 1
Home: FC Portland Academy - BU12 DA1		Visitor: WA Timbers DA Black Knights 07B	
Colors: <input type="radio"/> None <input checked="" type="radio"/> None		Colors: <input type="radio"/> None <input checked="" type="radio"/> None	
Score: <input type="text" value="0"/>		Score: <input type="text" value="0"/>	
Special Code <input type="text" value="--"/>		Special Code <input type="text" value="--"/>	

Goals/Cautions/Ejections		Goals/Cautions/Ejections	
--Select Admin/Player--		--Select Admin/Player--	
Item Type	Reason	Item Type	Reason
--	--	--	--
<input type="button" value="Add"/>	<input type="button" value="Remove"/>	<input type="button" value="Add"/>	<input type="button" value="Remove"/>

Referees Assignment (click name to rate referee performance)

Center Referees	Assistant Referees	Club Linesman

Supplemental Incident Report / Game Comments

Add Comment (Max 7000 chars per comment):

Please remember that it is extremely important that all scores are entered into the system by BOTH teams after your games. As you enter your scores the standings will be updated in the system. When scores aren't entered the same by both teams you will see a red **"(CS)"** which means the game has a conflicting score entered. We then look at the referee report and enter the referee's reported score as the official score. If scores aren't entered by Tuesday noon we will enter the score using the referee's reported final score.